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Core Python

- Why Python
- Features of Python
- Install & Run Python Code
- Tokens in Python
 - Basics(Variables, Constants, Literals)
 - Data Types in Python(Primary, Collection)
 - Type Conversions(Implicit & Explicit)
 - Operators(Unary, Binary & Turnery)
- Statements
 - o I/O Statements
 - Conditional Statements
 - o Looping Statements
- Core Functions
 - Parts of Functions
 - o Arbitrary Arguments
 - o Multi value return
 - Pass by value
 - o Pass by reference
 - o Packing & Unpacking
 - Scopes(Local, Global & Block Levels)

- File Handling
 - Absolute and relative paths
 - File Modes(r,w,a,etc)
 - o Open & Close File
 - \circ with as file pointer
 - Readline() function
 - $\circ \quad \text{Read word} \quad$
 - o Line by Line File Reading
 - o Reading File by Char N
- Error/Exception Handling
 - Types of Errors
 - Try-Catch Block
 - o Predefine Exceptions
- Module & Package Manager
 - o PIP2 & PIP3
 - o Package Installations
 - Package Usage
- Python os: Package
 - File delete
 - o os.path.exists
 - o R/W Binary, CSV Files
 - JSon Conversions(JSon2Object, JSon2CSV)

Core OOP

- Methodologies in Software's
- Why OOP
- OOP Terminology
- Classes & Objects
- Inheritance & Types
- Function Overloading

ADVANCE PYTHON

Advance Python

- PEP(Python Enhancement Programs)
- Python Debugger & IDE
- Logical Based Exercises(Core Python, Core OOP)
 - Operator Precedence
 - o Reliability in Statements & Types
 - Mathematical & Predefine Functions
 - Collections Type(Lists, Strings, Dictionary, Sets)
 - File Handling
- Web Scraping
 - Python versatility: from data analysis to web crawling

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- Web Scrapers vs. Crawlers
- Interact with Website
- Selenium & Selectors
- o Beautiful Soup for Wikipedia
- Advance Functions
 - When Recursion required
 - How Recursion Works
 - Lambda Functions(Map, Reduce & Filter)
- Regular Expression
 - Why Regular Expression
 - Find Alpha & Number
 - Starts and End With
 - o Match, Search & Find
- Advance OOP
 - Classes & Objects in Real World
 - Inheritance & Diamond Problem
 - Constructor, Destructor & Types
 - o Static
 - Function
 - Class
 - Single Inheritance with Overloading & Overriding

- Memory Management Techniques
 - Memory Leaks
 - Memory Allocation
 - Reference Counting
 - Garbage Collection
 - o Garbage Collection
 - Automatic Garbage Collection
 - Manual Garbage Collection
- Multi threading
 - o Multi Processing vs Multi Threading
 - What is GIL & Why its Important
 - Job/Task/Thread/Process
 - Thread Control Block (TCB)
 - Synchronization
 - Lock(acquire & release)
 - o co-routines with async & wait
- Design Patterns
 - Creational Design Pattern
 - Structured Design Pattern
 - o Behavioral Design Pattern

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- Advance Features
 - o Iterators
 - Decorators
 - Generators
 - Descriptors
 - Meta Programming