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## Core Python

- Why Python
- Features of Python
- Install & Run Python Code
- Tokens in Python
  - Basics(Variables, Constants, Literals)
  - Data Types in Python(Primary, Collection)
  - Type Conversions(Implicit & Explicit)
  - Operators(Unary, Binary & Turnery)
- Statements
  - o I/O Statements
  - Conditional Statements
  - o Looping Statements
- Core Functions
  - Parts of Functions
  - o Arbitrary Arguments
  - o Multi value return
  - Pass by value
  - o Pass by reference
  - o Packing & Unpacking
  - Scopes(Local, Global & Block Levels)

- File Handling
  - Absolute and relative paths
  - File Modes(r,w,a,etc)
  - o Open & Close File
  - $\circ$  with as file pointer
  - Readline() function
  - $\circ \quad \text{Read word} \quad$
  - o Line by Line File Reading
  - o Reading File by Char N
- Error/Exception Handling
  - Types of Errors
  - Try-Catch Block
  - o Predefine Exceptions
- Module & Package Manager
  - o PIP2 & PIP3
  - o Package Installations
  - Package Usage
- Python os: Package
  - File delete
  - o os.path.exists
  - o R/W Binary, CSV Files
  - JSon Conversions(JSon2Object, JSon2CSV)

## Core OOP

- Methodologies in Software's
- Why OOP
- OOP Terminology
- Classes & Objects
- Inheritance & Types
- Function Overloading

## **ADVANCE PYTHON**

## Advance Python

- PEP(Python Enhancement Programs)
- Python Debugger & IDE
- Logical Based Exercises(Core Python, Core OOP)
  - Operator Precedence
  - o Reliability in Statements & Types
  - Mathematical & Predefine Functions
  - Collections Type(Lists, Strings, Dictionary, Sets)
  - File Handling
- Web Scraping
  - Python versatility: from data analysis to web crawling

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- Web Scrapers vs. Crawlers
- Interact with Website
- Selenium & Selectors
- o Beautiful Soup for Wikipedia
- Advance Functions
  - When Recursion required
  - How Recursion Works
  - Lambda Functions(Map, Reduce & Filter)
- Regular Expression
  - Why Regular Expression
  - Find Alpha & Number
  - Starts and End With
  - o Match, Search & Find
- Advance OOP
  - Classes & Objects in Real World
  - Inheritance & Diamond Problem
  - Constructor, Destructor & Types
  - o Static
    - Function
      - Class
  - Single Inheritance with Overloading & Overriding

- Memory Management Techniques
  - Memory Leaks
  - Memory Allocation
    - Reference Counting
    - Garbage Collection
  - o Garbage Collection
    - Automatic Garbage Collection
    - Manual Garbage Collection
- Multi threading
  - o Multi Processing vs Multi Threading
  - What is GIL & Why its Important
  - Job/Task/Thread/Process
  - Thread Control Block (TCB)
  - Synchronization
  - Lock(acquire & release)
  - o co-routines with async & wait
- Design Patterns
  - Creational Design Pattern
  - Structured Design Pattern
  - o Behavioral Design Pattern

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- Advance Features
  - o Iterators
  - Decorators
  - Generators
  - Descriptors
  - Meta Programming